



INTRODUCTION

This is the environmental policy of Wilson Bowden Developments a subsidiary of Barratt Developments PLC (the Group). The policy reflects the Group's commitment to the environment and has been approved by our Board. The policy is communicated to all our employees, is displayed at all work locations and is made available through our website, to the public.

OBJECTIVES

The aims of our policy are to:

Identify and minimise the risks to the environment from the Group's activities.

Comply with current environmental legislation and where appropriate act in anticipation of future requirements.

Set targets to deliver continuous improvement in the management of environmental issues across the Group.

POLICY

To achieve these objectives the Group is committed to:

- prevent pollution, reduce waste and to maximise the efficient use of materials and energy;
- use sustainable, reusable or recyclable products;

- ensure that all wastes, particularly hazardous or contaminated wastes are tested, transported and disposed of in an environmentally acceptable manner, in accordance with statutory duty of care requirements;

- minimise noise levels, traffic nuisance, emission of pollutants and disturbance to the public and local ecosystems, wildlife habitats and preservation of heritage;

- review its activities and identify issues, which could have a significant impact on the environment;

- minimise the risks of environmental accidents through the formulation and adoption of appropriate risk management procedures and, in conjunction with the appropriate authorities, to maintain an emergency response capability to deal with accidental pollution;

- encourage our supply-chain to comply with this policy;

- provide the necessary awareness and training to enable staff at all levels to understand and contribute to the implementation of this policy.

This policy statement outlines the Group's commitment to minimising the adverse environmental impact from our activities.

Mark Clare, Chief Executive
1st May 2007